

USING TREATS AS LURES. Practice luring your dog with treats.

LURING TO SIT
lure up (rump goes
touch collar, treat

LURING TO RECALL
3 steps back, lure
collar, treat last.

EYE CONTACT
dog's nose, then
and reward for d

WALKING, "BEHIND"
leash, stop and hold
body. When dog
lure, and start ag

LEASH TETHERING

HAND-FEEDING
from dog's bowl
the giver of food

CRATE TRAINING
crate.

POTTY TRAINING
(meals and treat
Note accidents.

BITE INHIBITION
GENTLING, "OUCH"
EXERCISE. Lots of
gentle handling. Touch paws and all over
body.

CHOOSE AN ACTIVITY/GAME.

Peekaboo—played with kids.

CHOOSE A SOCIALIZATION
EXPERIENCE.

1. Picked up kids from school.
2. Played with...

...enjoys following lure as
...und the house.
...practicing outside.

...luring Bailey to sit.
...g fun.

...etting when I lure
Help! But at least
...en I call him.

...g at all of us all
...hat ok? We like it.
...lls are better.

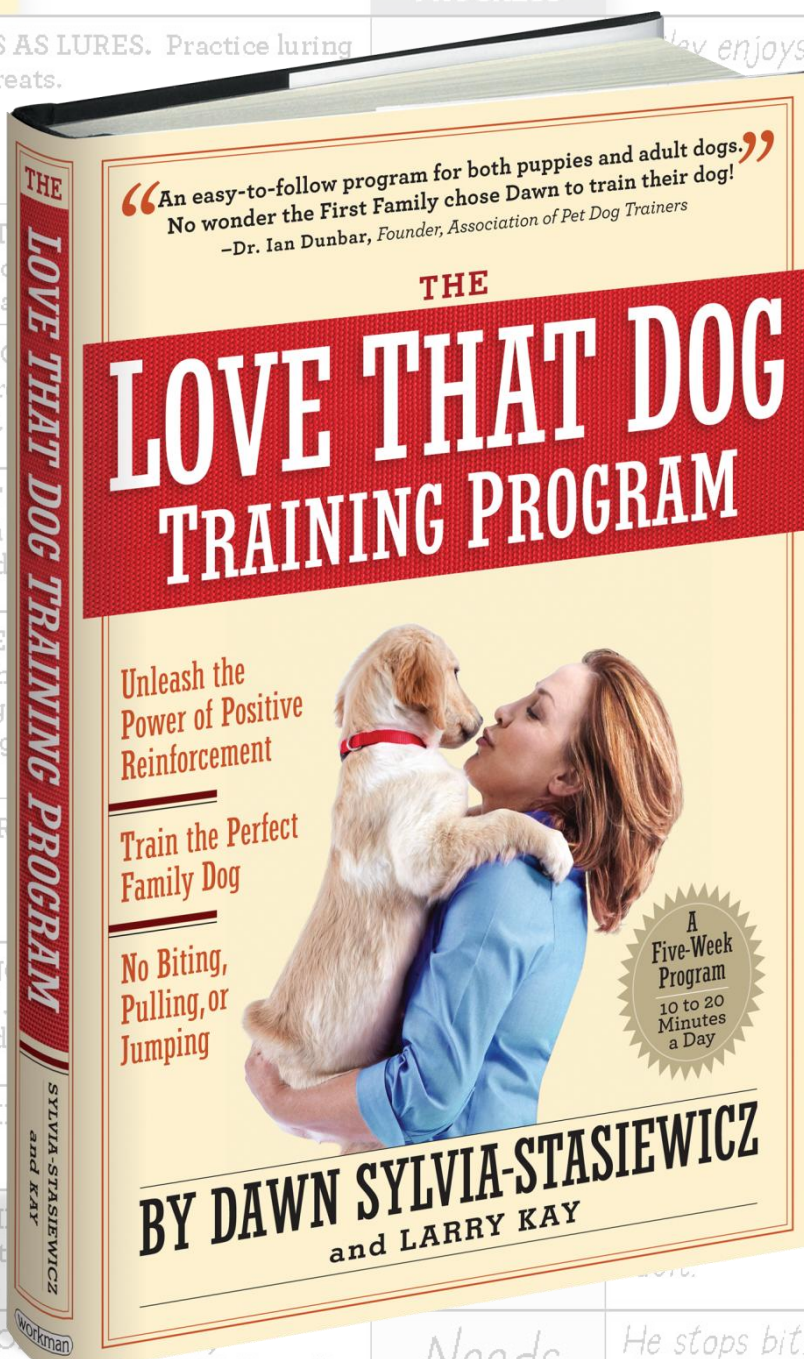
...etting anywhere
...s looking back at
...top moving. I am

...so I bought a
...to go around my
...more attentive.

...nd-feeding
...doesn't care when
...by his food bowl.

...crate, but not
...to close door.

...nts, but it was our



DOG TRAINING LOG SHEETS

Use with weeks 1-4

The Love That Dog Training Program

www.lovethatdogbook.com


Needs practice
He stops biting when I say "ouch," but starts again. But his

😊😊
Bailey did great and so did the kids. I reminded the kids to be gentle with Bailey's eyes.

★★★★★
...ed so we hand-
...ed for sits, and he calmed
...
...ppyy is a brat.
Help!

1
WEEK

TRAINING LOG FOR Bailey DAY Wed.

SKILL	PROGRESS	NOTES
USING TREATS AS LURES. Practice luring your dog with treats.		<i>Bailey enjoys following lure as we move around the house. First time practicing outside. Success!</i>
LURING TO SIT. Touch treat to dog's nose, lure up (rump goes down), mark, praise, touch collar, treat last.		<i>Kids enjoyed luring Bailey to sit. We are having fun.</i>
LURING TO RECALL, PART 1. Take 2 or 3 steps back, lure dog. Mark, praise, touch collar, treat last. If dog already sits, add it.	<i>Needs work</i>	<i>Dog is not sitting when I lure him into me. Help! But at least he comes when I call him.</i>
EYE CONTACT EXERCISE. Touch treat to dog's nose, then bring it to your eyes. Mark and reward for dog's eye contact.	<i>Great!!!</i>	<i>Dog is staring at all of us all the time. Is that ok? We like it. Attention skills are better.</i>
WALKING, "BE A TREE." When dog pulls leash, stop and hold leash firmly to your body. When dog looks back at you, mark, lure, and start again.	<i>Maybe next</i>	<i>We are not getting anywhere fast, but he is looking back at us when we stop moving. I am patient!</i>
LEASH TETHERING. Around your home.		<i>Just the clip so I bought a longer leash to go around my waist. He is more attentive.</i>
HAND-FEEDING. Feed all meals by hand from dog's bowl. Your dog sees that you are the giver of food.		<i>Dog loves hand-feeding exercise. He doesn't care when the kids run by his food bowl.</i>
CRATE TRAINING. Teach dog to love his crate.	<i>Mixed</i>	<i>He loves his crate, but not ready for me to close door.</i>
POTTY TRAINING. Keep track of input (meals and treats) and output (potty time). Note accidents.	<i>Oops</i>	<i>Had 2 accidents, but it was our fault.</i>
BITE INHIBITION, HANDLING, GENTLING, "OUCH" EXERCISE. Lots of gentle handling. Touch paws and all over body.	<i>Needs practice</i>	<i>He stops biting when I say "ouch," but starts again. But his biting is all play and is getting gentler.</i>
CHOOSE AN ACTIVITY/GAME. Peekaboo—played with kids.		<i>Bailey did great and so did the kids. I reminded the kids to be gentle with Bailey's eyes.</i>
CHOOSE A SOCIALIZATION EXPERIENCE. 1. Picked up kids from school. 2. Played with neighbor's puppy.		<ol style="list-style-type: none"> 1. He got excited so we hand-fed for sits, and he calmed down. 2. Neighbor puppy is a brat. Help!

1
WEEK

TRAINING LOG FOR _____ DAY _____

SKILL	PROGRESS	NOTES
USING TREATS AS LURES Practice luring your dog with treats.		
LURING TO SIT Touch treat to dog's nose, lure up (rump goes down), mark, praise, touch collar, treat last.		
LURING TO RECALL, PART 1 Take 2 or 3 steps back, lure dog. Mark, praise, touch collar, treat last. Extra: If dog already sits, add a sit before the treat. Be animated and happy when you lure.		
EYE-CONTACT EXERCISE Touch treat to dog's nose, then bring it to your eyes. Mark and reward for dog's eye contact.		
WALKING: "BE A TREE" When dog pulls leash, stop and hold leash firmly to your body. When dog looks back at you, mark, lure, and start again.		
LEASH TETHERING Around your home.		
HAND-FEEDING Feed all meals by hand from dog's bowl. Your dog sees that you are the giver of food.		
CRATE TRAINING Teach dog to love his crate. Many treats and meals in and around crate.		
POTTY TRAINING Keep track of input (meals and treats) and output (potty time). Note accidents.		
BITE INHIBITION, HANDLING, GENTLING "Ouch" exercise. Lots of gentle handling. Touch paws and all over body.		
CHOOSE AN ACTIVITY/GAME.		
CHOOSE A SOCIALIZATION EXPERIENCE.		

2
WEEK

TRAINING LOG FOR _____ DAY _____

SKILL	PROGRESS	NOTES
REAL-LIFE REWARDS SYSTEM Cue your dog to sit for everything, including all meals, at start of walks and training, before going into and exiting crate, playing.		
SIT: HAND SIGNAL, FROM LURE TO CUE Try to increase your dog's speedy response to your hand signal (visual cue) without causing failure.		
SIT: WITHDRAWING TREATS Put the treats in your other hand while cueing <i>sit</i> . Then withdraw treats slowly by using slot machine techniques.		
RECALL: INCREASE LURING DISTANCE, ADD VERBAL CUE Add <i>sit</i> at end of recall. Increase distance one step at a time. Add "[Dog's name], come here!" verbal/visual cue.		
DOWN: LURING Start from sit. Slide treat toward dog's chest then lure straight down. When dog begins following <i>down</i> , mark, praise, collar, and then treat last.		
RELEASE: VERBAL CUE Drop dog's leash, point to toy or playmate as you say "release" or "go play." Make sure that you're in a contained/fenced area.		
LEASH TETHERING At home, add random pattern walking. Help your dog anticipate your moves with your own body language and gestures.		
CRATE TRAINING & HAND-FEEDING Teach dog to love his crate. Hand-feed all meals in and around crate.		
POTTY TRAINING Keep track of input (meals and treats) and output (potty time). Note accidents.		
BITE INHIBITION, HANDLING, GENTLING "Ouch" exercise as you explore dog's mouth. Lots of gentle handling. Touch paws and all over body.		
CHOOSE AN ACTIVITY/GAME.		
CHOOSE A SOCIALIZATION EXPERIENCE.		



TRAINING LOG FOR _____ DAY _____

SKILL	PROGRESS	NOTES
<p>WALKING Add informal heeling with walk-stop-sit-walk-stop-sit exercise. Troubleshoot leash pulling with “be a tree,” leash tethering, Follow the Lure.</p>		
<p>SIT: ADD VERBAL CUE Combine the verbal cue with hand signal throughout this training program. Continue giving clear hand signals.</p>		
<p>PUPPY PUSHUPS <i>Sit-down-sit.</i> Mark each <i>sit, down,</i> and <i>sit.</i> Praise, touch collar, and treat at end of each cycle. Sharpen dog’s response to cues and focus on you.</p>		
<p>COOKIE SIT-STAY “Glue” leash hand to hip, touch treat to dog’s nose, and toss it beyond dog’s reach. Cue <i>sit</i> (then mark). Then send to <i>take it</i>, mark and praise.</p>		
<p>SIT-STAY (ALTERNATIVE METHOD) Dog sits, touch treat to dog’s nose, then hold between your eyes. Increase dog’s focus on you. Increase time when successful.</p>		
<p>OFF & TAKE IT: PHASE 1 Hold six treats, shift 1 to fingers, say “take it.” On 4th rep keep quiet: If dog tries to get it, say “off” sharply. As dog looks at you, say “take it.”</p>		
<p>RECALL & SIT COMBO WITH RELEASE After each minute of supervised play, <i>recall</i> (“come here”) and <i>sit</i> (mark, praise, touch collar, reward). Release to play again.</p>		
<p>CATCH YOUR DOG DOING SOMETHING YOU LIKE Evaluate yourself. How well do you recognize and acknowledge your dog for offering behaviors without being asked?</p>		
<p>POTTY TRAINING Keep track of input (meals and treats) and output (potty time). Note accidents.</p>		
<p>BASELINE BEHAVIORS Crate training, hand-feeding, bite inhibition, handling and gentling.</p>		
<p>CHOOSE AN ACTIVITY/GAME.</p>		
<p>CHOOSE A SOCIALIZATION EXPERIENCE.</p>		



TRAINING LOG FOR _____ DAY _____

SKILL	PROGRESS	NOTES
<p>RECALLS: ADD DISTRACTIONS & DISTANCE Generalize to outdoor locations. With training partner’s help, practice the Runaway and Lassie Recall exercise.</p>		
<p>STAY UNTIL RECALLED: ADD DISTANCE, DURATION & DISTANCE Add steps and time gradually, generalize to new locations. Circle around dog as he sits and stays.</p>		
<p>DOWN: NAMING THE BEHAVIOR Practice Puppy Pushups (<i>sit-down-sit</i>), adding verbal cues to hand signals.</p>		
<p>STANDING POSE As dog sits at your side, lure forward so that he stands to follow treat. When fluent, add to Puppy Pushups sequence, and add verbal cue (“pose”).</p>		
<p>OFF & TAKE IT TRADES: PHASE 2 Practice trades for items of equal or greater value. Trade special treats for portions of meal in food bowl.</p>		
<p>DOOR TRAINING Cue a <i>sit</i>, then say “off” before you open door and lead through with hand signal. Then mark, praise, reward. Later, add verbal cue “let’s go.”</p>		
<p>SETTLE DOWN From <i>down-stay</i> position, offer treats one by one (vending machine technique). When dog relaxes, say “good settle.” Also, hand-feed in <i>settle</i> position.</p>		
<p>CATCH YOUR DOG OFFERING BEHAVIORS THAT YOU LIKE Also, use Real-Life Rewards System.</p>		
<p>POTTY TRAINING Keep track of input (meals and treats) and output (potty time). Note accidents.</p>		
<p>BASELINE BEHAVIORS Crate training, hand-feeding, bite inhibition, handling and gentling.</p>		
<p>CHOOSE AN ACTIVITY/GAME.</p>		
<p>CHOOSE A SOCIALIZATION EXPERIENCE.</p>		